





"New paradigms for variable resolution in SPH"

Phd Student: Francesco Ricci

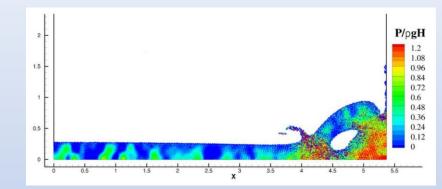
University of Parma Supervisor: Prof. Renato Vacondio

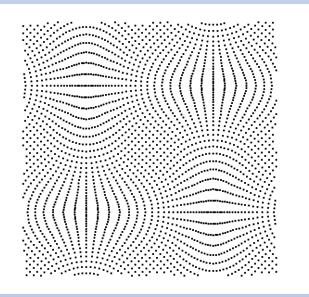
New Jersey Institute of Technology advisor: Prof. Angelantonio Tafuni

Smoothed Particle Hydrodynamic Method

Engineering Applications:

- Fluid Dynamics: Free-surface flows (e.g. Coastal Engineering problems, shloshing in tanks)
- Astrophysics
- Solid mechanics





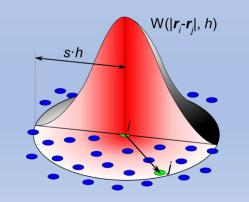
SPH interpolation operators:

Continuous:

$$F(\mathbf{r},t) = \int_{\Omega_r} F(\mathbf{r}',t) W(\mathbf{r}-\mathbf{r}',h) d\mathbf{r}'$$

Discrete:

$$F(\mathbf{r},t) = \sum_{b} F(\mathbf{r}',t) W(\mathbf{r}-\mathbf{r}') V_{b}$$



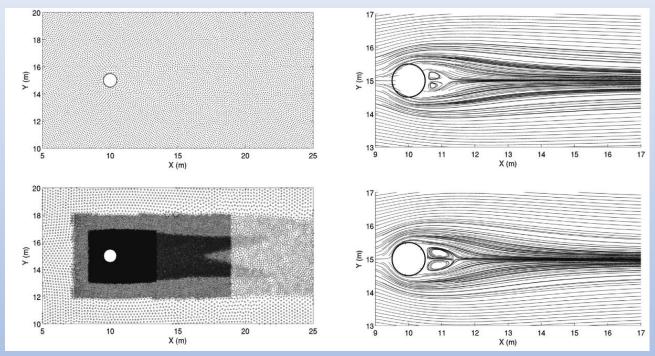
Research Topic: Variable Resolution within the SPH Method

Variable resolution in SPH:

- Increase accuracy in region of interest (e.g. high-gradient , near-wall regions)
- Small increase of the computational cost (No uniform resolution)
- Increase the range of applicability of the SPH method to multi-scale engineering problem

Challenges:

- SPH is a Lagrangian Meshless method
- No topological structure
- Stability of the method
- Implementation within HPC framework(Gpus, Multi-Cpus)



Vacondio, Renato, et al. "Variable resolution for SPH: a dynamic particle coalescing and splitting scheme." *Computer Methods in Applied Mechanics and Engineering* 256 (2013): 132-148.